

1.8 Vector-Valued Functions

Tuesday, February 2, 2021 12:17 PM

Naive definition: Vector-valued Fcn is a Fcn from \mathbb{R} to \mathbb{R}^3
i.e. \vec{f} sends $t \in \mathbb{R}$ to $\vec{f}(t) \in \mathbb{R}^3$

But what about:

$$\vec{f}(t) = (t, 3t, 1/t)$$

→ not defined at $t=0$

so it's a fcn from $\mathbb{R} \setminus \{0\}$ = set of nonzero real numbers to \mathbb{R}^3

Better definition: A vector-valued Fcn is a fcn from a subset D of \mathbb{R} to \mathbb{R}^3 .

$$\text{e.g. } \vec{f}(t) = \left(\frac{1}{1-t}, \sqrt{t}, \sin(t) \right)$$

is defined for $t \geq 0$ and $t \neq 1$.

$$\text{i.e. } D = [0, 1) \cup (1, \infty)$$

= set of real numbers that are neither negative nor equal to 1.

Can think of as a parametric eq. in \mathbb{R}^3

e.g.

$$\text{line: } \vec{f}(t) = \vec{x}_0 + t \vec{v}$$

$$\text{helix: } \vec{f}(t) = (\cos t, \sin t, t)$$

Can write vector-valued Fcn as:

$$\textcircled{1} \quad \vec{f}(t) = f_1(t) \vec{i} + f_2(t) \vec{j} + f_3(t) \vec{k}$$

$$\textcircled{2} \quad \vec{f}(t) = (f_1(t), f_2(t), f_3(t))$$

Note: A lot of vector valued calc is just a matter of doing single var calc in each coord separately (true of limits, continuity, derivatives)

→ Becomes something new when we do dot & cross products

Limits

Definition: If \vec{F} is a v-v f on D and $a \in D$ and $\vec{e} \in \mathbb{R}^3$, we say:

$$\lim_{t \rightarrow a} \vec{F}(t) = \vec{e}$$

If one of 2 eq. conditions holds:

(A) $\forall \epsilon > 0, \exists \delta > 0$

s.t. if $|t - a| < \delta$

then distance $(\vec{F}(t), \vec{e}) < \epsilon$
 $\quad \quad \quad ||\vec{e} - \vec{F}(t)||$

(B) For $i=1, 2, 3$ we have

$$\lim_{t \rightarrow a} F_i(t) = c_i$$

Why are (A) $\hat{\triangleright}$ (B) equivalent?

- The i-th coord of $\vec{e} - \vec{F}(t)$

is $c_i - F_i(t)$.

- Def (A) says that we can make $||\vec{e} - \vec{F}(t)||$ small when t is close to a .

Def (B) says that we can make

$|c_i - F_i(t)|$ small when t is close to a .

- They are equivalent bc a vector is small in magnitude iff its components are all small in absolute value.

- Qualitatively:

For a vector $\vec{v} = (v_1, v_2, v_3)$

each of $|v_1|$, $|v_2|$, and $|v_3|$ is $\leq ||\vec{v}||$

and

$$||\vec{v}|| \leq |v_1| + |v_2| + |v_3|$$

Continuity

Suppose $\vec{F}(t)$ is defined as a v-v F for $t, a \in D$. Then we say \vec{F} is continuous if either of the two eqns.conds hold:

$$(A) \lim_{t \rightarrow a} \vec{f}(t) = \vec{f}(a)$$

(B) each of $f_1(t), f_2(t), f_3(t)$ is cont at a.

Derivatives

We define (for $a \in D$):

$$f'(a) = \lim_{h \rightarrow 0} \frac{\vec{F}(a+h) - \vec{F}(a)}{h}$$

$$= \lim_{t \rightarrow a} \frac{\vec{F}(t) - \vec{F}(a)}{t - a}$$

We say \vec{F} is differentiable at a if this limit exists.

equivalently

\vec{F} is differentiable iff f_1, f_2 , and f_3 are differentiable

P, iff Q means if P then Q \Rightarrow if Q then P.

If \vec{F} is differentiable at a, then

$$\vec{F}'(a) = (f_1'(a), f_2'(a), f_3'(a))$$

New idea: Derivative is a vector not a scalar.
i.e., has magnitude \Rightarrow direction

Physical Interpretation

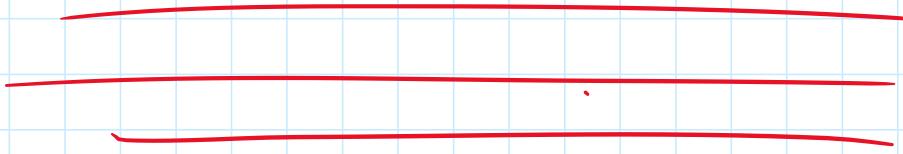
For an obj whose position at time t is given by $\vec{F}(t)$, its velocity is $\vec{F}'(t)$, its speed is $\|\vec{F}(t)\|$, the direction of $\vec{F}'(t)$ is the direction the obj is moving.

acceleration is:

$$\vec{F}''(t) = \frac{d\vec{F}}{dt} f'(t) \leftarrow \text{Check this}$$

$$\vec{F}''(t) = \frac{d\vec{F}}{dt} \vec{f}'(t) \leftarrow \text{Check this}$$

In physics



Basic Properties of Deriv's

Same as in single var

① $\vec{F}(t) = \emptyset$, if \vec{F} is a constant fcn (on each interval)

- In general, for any D , if \vec{F} is const, then $\vec{F}'(t) = \emptyset$

- If D is an interval like (a, b) or $[a, b]$ or half-open, then if $\vec{F}'(t) = \emptyset$ then $\vec{F}(t)$ is constant.

② Linearity

If $m, n \in \mathbb{R}$ and \vec{f} and \vec{g} are diff'able v-v f, then

$$\begin{aligned} \frac{d}{dt} (m \vec{f}(t) + n \vec{g}(t)) &= m \vec{f}'(t) + n \vec{g}'(t) \end{aligned} \quad \left. \begin{array}{l} \text{derivative of a linear combination is} \\ \text{a linear combination of the derivatives} \end{array} \right\}$$

Different in MVC

① New kinds of products:

- multiply vector by scalar
output: vector

- dot product of 2 vectors
output: scalar

- cross product of 2 vectors
output: vector

⇒ 3 Product rules for derivatives

Let \vec{F}, \vec{g} be v-v f on $D \subseteq \mathbb{R}$

VECTOR
SCALAR

and $u(t)$ be a scalar-valued func
on D . Then:

$$\begin{aligned} \textcircled{1} \frac{d}{dt}(u(t)\vec{F}(t)) \\ = \underline{u'(t)} \underline{\vec{F}(t)} + \underline{u(t)} \underline{\vec{F}'(t)} \end{aligned}$$

$$\begin{aligned} \textcircled{2} \frac{d}{dt}(\vec{F}(t) \cdot \vec{g}(t)) \\ = \underline{\vec{F}'(t)} \cdot \underline{\vec{g}(t)} + \underline{\vec{F}(t)} \cdot \underline{\vec{g}'(t)} \end{aligned}$$

If we wrote a single-var calc
deriv in terms of dot prods
of vector derivatives

$$\begin{aligned} \textcircled{3} \frac{d}{dt}(\vec{F}(t) \times \vec{g}(t)) \\ = \underline{\vec{F}'(t)} \times \underline{\vec{g}(t)} + \underline{\vec{F}(t)} \times \underline{\vec{g}'(t)} \end{aligned}$$

Order of cross product matters

Let's use dot product for some
vector calculus geometry
Consider speed $\|\vec{F}'(t)\|$

Actually, it's consider speed²
 $= \|\vec{F}'(t)\|^2 = \vec{F}'(t) \cdot \vec{F}'(t)$

Two ways:

(A) Use (1)

$$\begin{aligned} \frac{d}{dt}(\text{speed}^2) &= \frac{d}{dt}(\vec{F}' \cdot \vec{F}') \\ &= \left(\frac{d}{dt} \vec{F}' \right) \cdot \vec{F}' + \vec{F}' \cdot \frac{d}{dt}(\vec{F}') \\ &= \vec{F}'' \cdot \vec{F}' + \vec{F}' \cdot \vec{F}'' \\ &= 2\vec{F}' \cdot \vec{F}'' \end{aligned}$$

(B) $\frac{d}{dt}(\text{speed}^2)$

single-var
product
rule

$$\begin{aligned}
 \textcircled{B} \quad & \frac{d}{dt} (\text{speed}^2) \\
 &= 2(\text{speed}) \cdot \frac{d}{dt} (\text{speed}) \\
 &= 2 \|\vec{F}'\| \cdot \frac{d \|\vec{F}\|}{dt} \\
 &= \frac{d}{dt} \|\vec{F}\|^2
 \end{aligned}$$

single-var
product
rule

Conclusion

① When is speed constant?

Note: speed is const. iff speed^2 is const.

and this is the iff

$$\frac{d}{dt} \text{speed}^2 = 0 = 2 \vec{F}' \cdot \vec{F}''$$

Q: When is $\vec{F}' \cdot \vec{F}'' = 0$?

A: When $\vec{F}' \perp \vec{F}''$

so speed doesn't change
(ie, only the direction
changes) precisely when
(iff) the acceleration
is perpendicular to the
direction of motion

② Formula for $\frac{d}{dt}(\text{speed})$. How?

Note: set A equal to B

$$\begin{aligned}
 2(\text{speed}) \frac{d}{dt} (\text{speed}) &= \frac{d}{dt} (\text{speed}^2) \\
 &= 2 \vec{F}' \cdot \vec{F}'' \\
 \Rightarrow (\text{speed}) \cdot \frac{d}{dt} (\text{speed}) &= 2 \vec{F}' \cdot \vec{F}'' \\
 \Rightarrow \frac{d(\text{speed})}{dt} &= \frac{\frac{d}{dt} (\text{speed}^2)}{\text{speed}} = \frac{2 \vec{F}' \cdot \vec{F}''}{\|\vec{F}'\|}
 \end{aligned}$$

See in book similar reasoning with \vec{F}
in place of \vec{F}' shows that

① $\|\vec{F}\|$ is const, i.e. $\vec{F}(t)$ is contained
in a circle, if $\vec{F} \perp \vec{F}'$.

② $\frac{d\|\vec{F}(t)\|}{dt} = \frac{d\rho}{dt} = \frac{\vec{F} \cdot \vec{F}'}{\|\vec{F}\|}$